

Competition Limits - High School

Competition	Team/Individual	Max Entries per Chapter - Nationals	Max Entries per Chapter - Utah	Presubmission Required
Animatronics (HS)	Team (2-3)	3 per state	3	
Architectural Design (HS)	Team (2-6) or Individual	1 per chapter	2	YES
Audio Podcasting (HS)	Team (2-6) or Individual	3 per state	3	YES
Biotechnology Design (HS)	Team (2-6)	1 per chapter	3	
Board Game Design (HS)	Team (2-6)	1 per chapter	2	
Chapter Team (HS)	Team (6)	1 per chapter	1	
Children's Stories (HS)	Team (2-6) or Individual	3 per state	2	
Coding (HS)	Team (2)	3 per state	2	
Computer-Aided Design, Architecture (HS)	Individual	2 per state	2	
Computer-Aided Design, Engineering (HS)	Individual	2 per state	2	
Data Science & Analytics (HS)	Team (2) or Individual	3 per state	3	YES
Debating Technological Issues (HS)	Team (2)	3 per state	2	
Digital Video Production (HS)	Team (2-6) or Individual	3 per state	2	YES
Dragster Design (HS)	Individual	2 per chapter	2	
Drone Challenge (UAV) (HS)	Team (2-6)	3 per state	3	
Engineering Design (HS)	Team (3-6)	3 per state	3	
Extemporaneous Speech (HS)	Individual	3 per state	2	
Fashion Design and Technology (HS)	Team (2-4)	5 per state	3	
Flight Engurance (HS)	Individual	2 per chapter	2	
Forensic Science (HS)	Team (2)	1 per chapter	2	
Furture Technology and Engineering Teacher (HS)	Individual	3 per chapter	3	YES
Geospatial Technology (HS)	Team (2-3)	1 per chapter	3	YES
Manufacturing Prototype (HS)	Team (2-6)	1 per chapter	3	
Music Production (HS)	Team (2-6) or Individual	3 per state	2	YES
On Demand Video (HS)	Team (2-6)	1 per chapter	2	
Photographic technology (HS)	Individual	1 per chapter	2	YES
Prepared Presentation (HS)	Individual	3 per state	3	
Promotional Design (HS)	Individual	3 per state	2	
Robotics	Team (2-6)	3 per state	2	
Senior Solar Sprint (HS)	Team (2-4)	1 per chapter	3	
Software Development (HS)	Team (2-6)	1 per chapter	3	YES
STEM Mass Media	Team (2-3)	3 per chapter	3	YES
Structural Design and Engineering (HS)	Team (2)	1 per chapter	2	
System Constrol Technology (HS)	Team (3)	2 per state	2	
Technology Bowl (HS)	Team (3)	1 per chapter	3	
Technology Promblem Solving (HS)	Team (2)	1 per chapter	2	
Transportation Modeling (HS)	Individual	1 per chapter	3	
Video Game Design (HS)	Team (2-6)	5 per state	2	YES
Virtural Reality Simulation (VR) (HS)	Team (2-6) or Individual	1 per chapter	3	
Webmaster (HS)	Team (2-6)	1 per chapter	3	YES